

Digital Portfolio Instructions

Use this video tutorial (or one of your choice) if you are not familiar with Wix and Digital Portfolios:

<https://www.youtube.com/watch?v=VHPuEBEgXuY>

Digital Portfolio Pages

- A. **Home Page**- Your name should be at the top. Below your name it is good if you have something like “Aspiring Programmer” or “Student” etc. This page should also have a brief “Hello” or “Welcome” paragraph- pictures optional but recommended but get permission from your parents if you put some up. At a minimum, all unrelated or preset pictures should be removed/changed.
- B. **About Me page**- Where are you from, what is your academic and professional interests, hobbies, etc.
- C. **Resume or CV page**- make sure it is in a web friendly format and downloadable PDF. Remove phone number and address.
- D. **Work Samples or Projects page**- at least 3 work samples should be included from animations, game screen shots, etc.
- E. **Contact Me page**- this can link to your email so if an employer wants to reach out they can but it doesn't display your email for them to see which is nice.

Details on the Work Samples Page → Dropbox Link to exe file of game:

Then add your EXE/build folder of game to Dropbox (see next page for instructions if needed). you can also add your entire project folders to [GitHub](#) or a site of your choice so you can add it to your digital portfolio.

Another option is embed/add a link to the YouTube video of a trailer you make (or if Capstone was made).

****If you want to be a programmer consider creating a GitHub account and adding code you have done to it. See [this article](#) for information.**

****If you want to work on the art/design side, upload assets you have created or take screenshots of backgrounds, tile sets, etc.**

****If you want to work on the management side of things be sure to write a detailed description of management duties you completed for your group project and upload work samples of your business documentation.**

****If you want to do something unrelated to gaming I recommend you make your work samples page include samples from the type of industry you want to work in.**

Real Developers Portfolios:

Game Designer: <http://www.iainlobb.com/#portfolio>

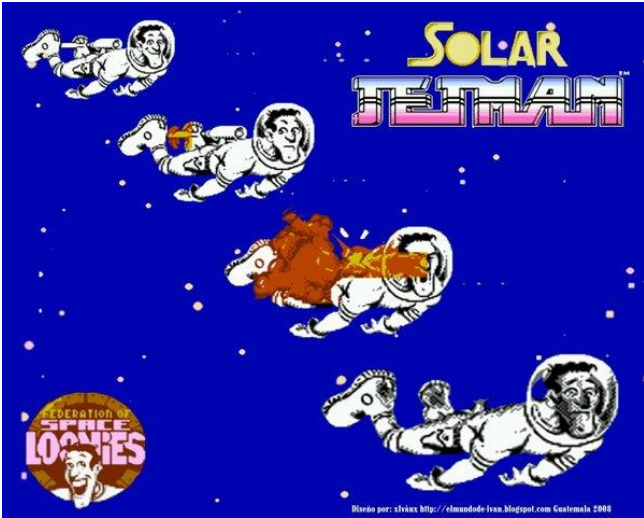
Game Programmer: <http://www.mollyjameson.com/>

Developer & Designer: <http://kalynnakano.com/>

UX/UI and Front-end Development: <http://mattfarley.ca/>

Additional Tips: [27 Things to Put on Your Portfolio](#) (when first starting out)

SCREENSHOT & DESCRIPTION SAMPLE:



I was the Developer and QA tester of this PC based game, working with the excellent team at Richard O Jacobson Technical High School at Seminole. (Programming, QA Tester). Link to exe file (or concept art, assets, etc.):

https://www.dropbox.com/sh/5uwo9fs8dw10bsl/AADnR5EZQ1y_4Pn1pr5vmnvga?dl=0

To use Dropbox: Go to [dropbox.com](https://www.dropbox.com) and log in with your email address or create a new account. Click “add folder” at the top (looks like a folder with a plus sign) then upload your exe file and any drawings, assets, etc. that you personally worked on (if you did a Unity game you will have to upload the exe and the data folder). Once everything is added go back to your main files folder and in the “shared with” column click “share” and choose “send link”. Copy and paste that link into your digital portfolio with a similar format to the following page example.