

### **Use free/CC stock audio.**

- [ccmixter.org](http://ccmixter.org)
- [flashkit.com](http://flashkit.com)
- [freesound.org](http://freesound.org)
- [incompetech.com](http://incompetech.com)
- [musopen.com](http://musopen.com)
- [newgrounds.com](http://newgrounds.com)
- [openmusicarchive.org](http://openmusicarchive.org)
- [openmusic.linuxtag.org](http://openmusic.linuxtag.org)
- [indiegamemusic.com](http://indiegamemusic.com)

### **Do It Yourself**

If you have audio creation software at home that does not have licensing restrictions you can use it to create audio for your game.

**Purchase stock audio.** You can purchase royalty-free stock audio from the following sites:

- [arteriamusic.com](http://arteriamusic.com)
- [audiojungle.net](http://audiojungle.net)
- [beatsuite.com](http://beatsuite.com)
- [firstcom.com](http://firstcom.com)
- [ibaudio.com](http://ibaudio.com)
- [instantroyaltyfreemusic.com](http://instantroyaltyfreemusic.com)
- [istockaudio.com](http://istockaudio.com)
- [magnatune.com](http://magnatune.com)
- [partnersinrhyme.com](http://partnersinrhyme.com)
- [revostock.com](http://revostock.com)
- [sounddogs.com](http://sounddogs.com)
- [soundeffects.com](http://soundeffects.com)
- [soundrangers.com](http://soundrangers.com)
- [soundsnap.com](http://soundsnap.com)
- [stockmusic.net](http://stockmusic.net)
- [tallarico.com](http://tallarico.com)
- [AmppiStore](http://AmppiStore)