**GameMaker Projectiles:**

Left to Right (using drag and drop- best if you used drag and drop for your movements) - <https://www.youtube.com/watch?v=ufVh_v0aCWg>

Left to Right (using code- best if you used coding for your movements)- <https://www.youtube.com/watch?v=9duDfquY2NA>

Top Down (using 3 lines of code- one direction only) - <https://www.youtube.com/watch?v=ehqGwY01roU>