

Capstone Competition

- Teams judged by Advisory Committee of industry professionals.
- Judged on:
 - Requirements (both deliverables and game build)
 - Design
 - Entertainment value
 - Capstone night presentation

Entry Requirements

- **Deliverables:**
 - Use of collaboration tool along with a short document outlining the positives and negatives of that tool. Example: GitHub, Unity Collaboration, OneDrive, Google Drive, flash drives, etc.
 - Victory condition
 - Video trailer
 - Promotional poster and controls poster
 - Commented source code document
 - PM creates Trello board of overarching goals and uses it to track progress throughout (shows completed/final Trello to judges at the end)
 - PM holds sprint sessions where each member stands up, reports out, and says what they need help with that week.
 - Capstone night presentation (usually PM's present but others can attend)
- **Game Build Requirements:**
 - Menu
 - 10 levels
 - End Screen
 - Credits Screen

Prizes

- Pizza party
- Certificate for each team member
- One full week of half game days
- Bragging rights
- Possibly more to come!

