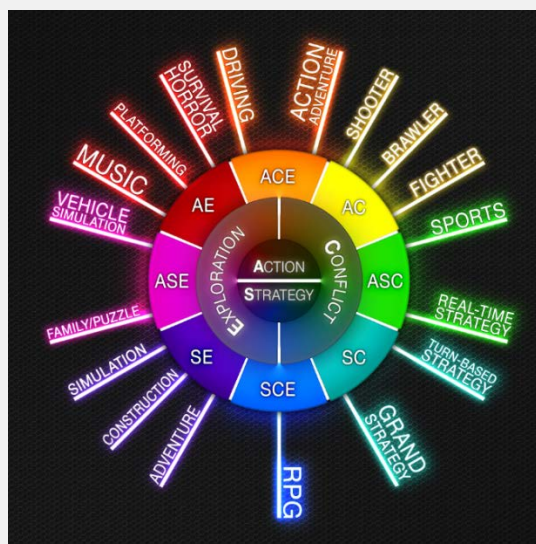


Video Game Genres

LEARNING GOAL & SCALE: Standard	
4	Student will be successful in level 3 and: <ul style="list-style-type: none"> ✓ Analyze the differences between genres that ✓ Make connection between genres and subgenres while comparing their likes and differences
3	In addition to level 2 student will: Categorize the different gaming genres (standard 29.0). <ul style="list-style-type: none"> ✓ Research, compare and categorize the different gaming genres ✓ Analyze examples of different gaming genres.
2	Student will: <ul style="list-style-type: none"> ✓ Research gaming genres ✓ Define and use the necessary vocabulary related to gaming and the different genres.
1	With help from the teacher, the student has partial success with the current content.
0	Even with help, the student has no success with the current content.

Consider this! You recently began work at a game development company. The project manager you work for wants you to compile a list with information and examples of 10 different types of video game genres so they can narrow down what the company's new game build should be. They don't specify how you should compile the info but you know it is better to get creative and show them your skills!

Learning Target: Categorize 10 different genres by breaking down genre type, description, and example game from each.



Using the learning goal above choose a project to show me what you learned about genres. **Your project must include information on at least 10 genres (genre type, description of genre, and example game).

Some potential project ideas include:

- ✓ Blog post about different genres (talk about all genres and their strengths, what is your favorite, give some examples of games from each genre, etc.). Should be detailed and include images.
- ✓ Video of game clips from different genres with captions that tells what genre they are.
- ✓ Table or list of games you have played and which genre they fall into and what makes them that genre with images, references, and detailed information on those games.
- ✓ Poster or sketches you draw from different games and do captions with what genre they are and why.
- ✓ Electronic sketches done on the tablets with captions.
- ✓ Create 1 level games of a few different genres (very basic, one level, titled by what genre they are). Done in GameMaker and only if you have an understanding of GameMaker.
- ✓ PowerPoint or Prezi with a Kahoot to quiz your classmates