

Update Digital Portfolio

Add the following sections to your digital portfolio. First semester we used Wix.com (if you cannot remember your log in from 1st semester you can reset your password or create a new account).

About Me Page:

Add a description of yourself (scroll to the top of the page at <http://www.iainlobb.com/#portfolio> to see an example or the About Me page of my website- make professional and detailed). Include your Linked In link. Include your goals/aspirations- even if they are not game related.

Resume Page:

Create a resume page/tab on your site and add your resume (options: copy and paste your resume info, put a screenshot of the entire resume up if it fits on one screen, or do a visual resume and add).

Work Samples Page with Screenshots (add at least 2 game screenshots):

Take a screen shot from your game ('Snipping Tool' or 'PrtScn' then paste into a program to crop if needed) and put a description of what you personally did in the game below it.

On the work samples page → Dropbox Link to exe file of game:

Then add your single runtime EXE game to Dropbox so you can add it to your digital portfolio.

Go to dropbox.com and log in with your email address or create a new account. Click "add folder" at the top (looks like a folder with a plus sign) then upload your exe file and any drawings, assets, etc. that you personally worked on (if you did a Unity game you will have to upload the exe and the data folder). Once everything is added go back to your main files folder and in the "shared with" column click "share" and choose "send link". Copy and paste that link into your digital portfolio with a similar format to the following page example.

****In addition: if you want to be a programmer consider creating a GitHub account and adding code you have done to it. See [this article](#) for information.**

****If you want to work on the art/design side, upload assets you have created or take screenshots of backgrounds, tile sets, etc.**

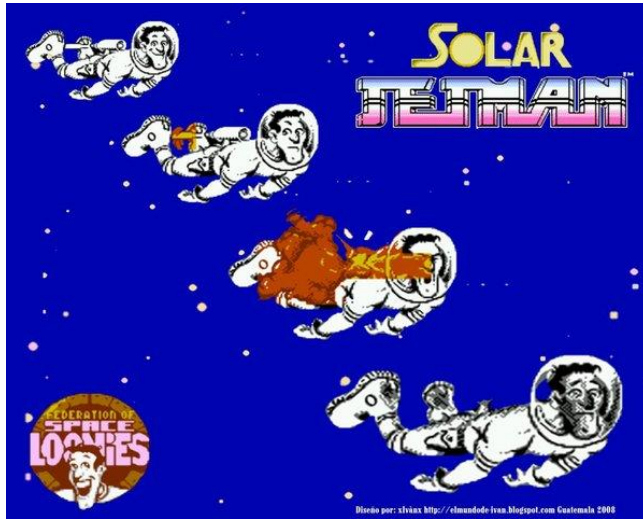
****If you want to work on the management side of things be sure to write a detailed description of management duties you completed for your group project and upload work samples of your business documentation.**

****If you want to do something unrelated to gaming I recommend you make your work samples page include samples from the type of industry you want to work in.**

****Once you create a LinkedIn profile- add that link to your digital portfolio, about me page as well.**

See examples on the next page...

SCREENSHOT & DESCRIPTION SAMPLE:



I was the Developer and QA tester of this PC based game, working with the excellent team at Career Academies of Seminole. (Programming, QA Tester). Link to exe file (or concept art, assets, etc.):
https://www.dropbox.com/sh/5uwo9fs8dw10bsl/AADnR5EZQ1y_4Pn1pr5vmnvga?dl=0

Examples:

Game Designer: <http://www.iainlobb.com/#portfolio>

Game Programmer: <http://www.mollyjameson.com/>

Developer & Designer: <http://kalynnakano.com/>

UX/UI and Front-end Development: <http://mattfarley.ca/>

Front and Back-end Web Development: <https://pierre.io/>

Additional Tips: [27 Things to Put on Your Portfolio](#) (when first starting out)