

LEARNING GOAL & SCALE: Standard	
4	Student will be successful in level 3 and: Complete a Walking the Walk video that is at least 30 min. in length.
3	Student will: <i>Describe how environmental design is used in conjunction with game level design. (Standard 42.0)</i> <ul style="list-style-type: none"> <li>✓ Examine and evaluate examples of focus on a theme</li> <li>✓ Describe methods of creating a purposeful architecture giving consideration to continuity and themes and taking advantage of revisiting</li> <li>✓ Consider and discuss environmental design elements for multi-player or single player games</li> <li>✓ Describe creating shifts in game design environments</li> <li>✓ Identify and discuss environmental design pitfalls</li> </ul>
2	Student will: Understand what environmental design and level design is. Understand basic elements including: lighting, texture, & sound.
1	With help from the teacher, the student has partial success with the current content.
0	Even with help, the student has no success with the current content.

**Work Scenario:** You are applying for a job doing video commentary on YouTube and the company requires you to submit a sample of your work. The YouTube channel covers environmental design of newly released video games so that needs to be the focus of your sample video.



## Environmental Design Study

**Part I (Due Monday):** Watch at least one of the “Walking the Walk” videos (link below). Take notes on it. You cannot do your below project on the same video you take notes on. The video should help you understand the level of detail that should be in your project. Write the things down he talks about so that you can look at those aspects in the game you choose. \*\*You must turn in your notes.\*\*

**Part II (Tues-Friday):** You are going to create your own Design & Art discussion talking about environmental design, game level design, etc. on a game of your choice- Do not use the Walking the Walk videos for information- it needs to be your own words/info. Go into the level of detail the Walking the Walk videos goes into.

**Project Options:** Create a video of you discussing the game and showing you playing it or game clips with your commentary added similar to the actual Walking the Walk videos, game clips with captions (this option would be more time intensive due to the amount of content required). \*\*You can also do a Prezi, blog post, or report style but it must have extensive detail (example: if you do a blog it should be several pages, Prezi should be extensive and longer than 20 slides, video should be at least 15 minutes, etc.).

### Walking the Walk Videos

<https://www.youtube.com/playlist?list=PL62tz83FJJl6XM--ouEggi7Y007zG-xB>

\*There may be some bad language in the videos so please come see me and I can direct you to a video that does not have any within it if needed.