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| LEARNING GOAL & SCALE: Standard | |
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| 4 | Student will be successful in level 3 and:   * Analyze the differences between genres that * Make connection between genres and subgenres while comparing their likes and differences |
| 3 | Student will:  Categorize the different gaming genres.   * Research, compare and categorize the different gaming genres. * Analyze examples of different gaming genres. |
| 2 | Student will:   * Research gaming genres * Define and use the necessary vocabulary related to gaming and the different genres. |
| 1 | With help from the teacher, the student has partial success with the current content. |
| 0 | Even with help, the student has no success with the current content. |

**This week students will begin their digital portfolio in addition to showing me what they have learned about genres. Using the learning goals above choose a project to show me what you learned about genres.**

Some potential project ideas include:

* Blog post about different genres (talk about all genres and their strengths, what is your favorite, give some examples of games from each genre, etc.)
* Video of game clips from different genres
* PowerPoint presentation that lists information about each genre and includes pictures from games of those types of genres
* Table or list of games you have played and which genre they fall into and what makes them that genre
* Poster or sketches you draw from different games and do captions with what genre they are and why.
* Create 1 level games of a few different genres (very basic, one level, titled by what genre they are).