

LEARNING GOAL & SCALE: Standard	
4	Student will be successful in level 3 and: ✓ Pass an industry certification related to the technology tool they choose (Microsoft Office, Adobe, etc.)
3	Student will: Use information technology tools. (Standard 46.0) ✓ Employ technological tools to expedite workflow ✓ Employ computer operations applications
2	Student will: Understand what different technology tools are available and the various tasks they are used for.
1	With help from the teacher, the student has partial success with the current content.
0	Even with help, the student has no success with the current content.

**Developers:** Work on group game; begin to finish environmental designs and start programming movements, collisions, etc. Ensure you have all the tutorials you need to work through your game and if not find more or ask Mrs. Kirk for help finding resources.

**Non-developers:** Students will choose what program they want to earn an industry certification in. Students may work towards Microsoft Office Specialist in Word, Excel, and/or PowerPoint OR Adobe products of their choice (Photoshop, Illustrator, InDesign).

Students who are not Developers and do not wish to earn an industry certification must work on a major project. This must be a game in Unity from scratch or a game in GameMaker that involves coding- no drag and drop.