

LEARNING GOAL & SCALE: Standard	
4	Student will be successful in level 3 and: ✓ Synthesize differences in immersion strategies in popular games.
3	Student will: ✓ <i>Explore the methods used to create and sustain player immersion.</i> ✓ Explore and explain the factors that create player immersion in a game. ✓ Examine popular games and explain the methods each game uses to increase player immersion. (Standard 19.0)
2	Student will: ✓ Research and define the term "player immersion".
1	With help from the teacher, the student has partial success with the current content.
0	Even with help, the student has no success with the current content.

### **Player Immersion**

**There is a wide range of consoles and genres when it comes to video games but they all have one important element: the ability to draw people in.**

Here's some websites to get you started but don't stop there! Check out Google, textbooks, and gaming websites to really dive deep!

<http://www.psychologyofgames.com/2010/07/the-psychology-of-immersion-in-video-games/>

<http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.157.4129&rep=rep1&type=pdf>

<http://kotaku.com/5949897/the-two-ways-you-become-immersed-in-video-games>

How will you show me what you've learned? Get creative in how you share the information with the rest of the class and show me you know what immersion is!

**Project ideas:**

-Come up with an event for your class period that will immerse your fellow students in a game. Outline the methods you will use to immerse classmates and why they would work. Think about immersive aspects: Narrative, Visuals, Sounds, Mechanics.

-Come up with decorations for the classroom and activities that are all themed for a game that immerse your classmates in the game.

-Try Immersion writing

(<http://nestersteachingblog.com/2013/09/19/immersionwriting/>) where you pick an activity or behavior you do for a day or week. Interview people, take photos, do research, take notes on your reactions and senses. Find a "news peg" or "hook" that makes your immersion writing relevant, establish a point of view, and grab the reader's attention.

-Write a blog post about methods used to create and sustain player immersion and how a game had you immersed (and why). Needs to be expansive if you choose this option! Lots of detail!